

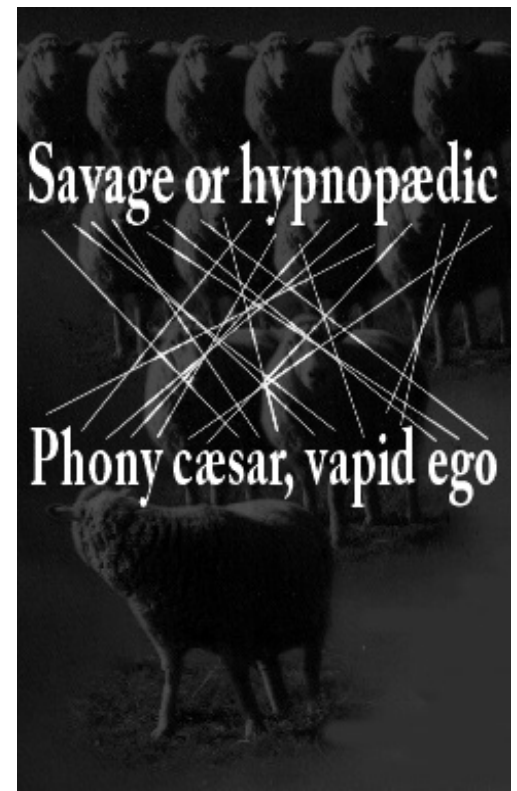
For my third Wich Hunt I decided to go looking for more of a delicatessen style meal and found two great ones. First, in the red corner, fighting out of Sandwich City down on 10th and Ellis, is the Super City Special. This heavyweight is stacked high with ham, turkey, pepperoni and salami. Add cheese and veggies to the mix and you are looking at one stout contender. The Super City Special is a beastly way to enjoy the delicious fresh meats that have made Sandwich City a lunch staple



of downtown Augusta. Fighting out of the blue corner is The Bicentennial from Sunshine Bakery. Pastрами, salami and turkey with a delectable russian dressing anoint this heavenly delight. The game but never knew how. Matt Porter brought Ian Bogost's Atari video game A Slow Year to the Morris Museum of Art in 2012, and Bogost's video game inspired me to make a visual novel called E-Ghost, which I posted on Facebook in its entirety, that is essentially a Choose-Your-Own-Adventure graphic novel that uses mazes to simulate the experience of playing a video game. For the past five years, I've been Microsoft PowerPoint as a medium, and eventually, I learned how to use Microsoft PowerPoint to make lo-fi animation for music videos. Then, a couple of weeks ago, I finally realized how to use PowerPoint to make a video game. "Reincarnation" is a video game in a very literal sense because it's a video that you watch, and there's instructions you follow in which you move your computer's cursor on the screen to navigate through the maze.

**REINCARNATION**  
 Interviewer: Tell us about the making of your video game "Reincarnation."  
 Jason Allen Walter: I grew up playing Atari, Nintendo, Game Boy, and Super Nintendo games, and I've always wanted to make a video game but never knew how. Matt Porter brought Ian Bogost's Atari video game A Slow Year to the Morris Museum of Art in 2012, and Bogost's video game inspired me to make a visual novel called E-Ghost, which I posted on Facebook in its entirety, that is essentially a Choose-Your-Own-Adventure graphic novel that uses mazes to simulate the experience of playing a video game. For the past five years, I've been Microsoft PowerPoint as a medium, and eventually, I learned how to use Microsoft PowerPoint to make lo-fi animation for music videos. Then, a couple of weeks ago, I finally realized how to use PowerPoint to make a video game. "Reincarnation" is a video game in a very literal sense because it's a video that you watch, and there's instructions you follow in which you move your computer's cursor on the screen to navigate through the maze.

I made all of the items in the game things that I like in real-life, such as Academia cassettes and junk food, so that the game is realistic in addition to being extremely minimalist aesthetically.  
 Interviewer: Tell us about the release of your video game.  
 Jason Allen Walter: As I was making the game, I announced what I was doing on Facebook, which is pretty much the only forum where I seem to interest any interest in my work. Then, the day before the game was done, I posted the game's title screen on Facebook. The day after that, I uploaded Reincarnation onto Facebook. I decided to include the game as part of my graphic novel Hand Claps, so I uploaded the video into my Facebook photo album called "Hand Claps." I love the idea of having an art exhibit of video games, whether they be all mine or others who are interested in making lo-fi video games, but for now, my Facebook profile and the Marvel Comics fanpage are two places where anybody can play Reincarnation.  
 See the game @ creasesaugusta.weebly.com



**CREASES**  
 Alexandria Levy  
 Magazine Layout and Design  
 Submission Editor  
 Adams Mitchell  
 Contributor, Editor  
 Publisher  
 Snitch Karma  
 Contributor  
 Jason Walter  
 Contributing Artist  
 Joshua Smith  
 Cover Artist, Contributing Artist

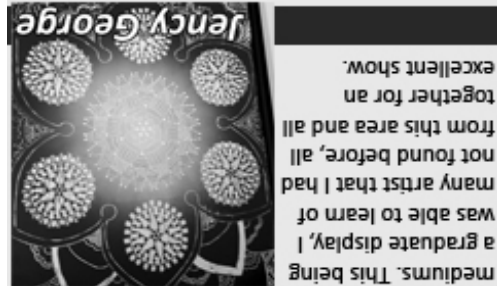


Creases zine presents  
**NoCon**  
 Adults \$5  
 kids 12 and under free!  
 10AM  
 TILL 6PM  
**October 15**  
 Augusta comic and zine fest at  
 754 Broad St. Downtown  
 All day event for the whole family!

Augusta may not have the name that other towns have, such as Savannah and Greenville, but what we have is heart. See for yourself on our site as we show some works described here. frequently, Kenneth Benson. well as an artist that has begun to show more Artzilia artist) with his low-brow wonders, as Vaz with photography, Chris Murray (same his Picasso like green marthan creations, Ron Also included in this show was Dr Von H with Jason Walter, Jackie Mayo, and RuCu. with a wonderful collection of local artist, from storefront was crowded by booths, but filled as well as an interesting art show. The festival, in the process of their grand opening, I also made a stop at Mod Ink during the



During the Art's in the Hearts while the booths line the street, you can find Augusta artist gathered outside the Book Tavern to continue the tradition of Artzilia. This live art event carries on each year, allowing the public to view the group in the process of creation for the entirety of the weekend. This year had a couple of new faces creating great art, including Anna Patrick (whom just had a gallery show for her exhibit "Hair"), but also favorites like Chris Murray, Jason Craig, Blaine Prescott, and Rich Menger. Next year, be sure to visit this little booth and say hello, or maybe just hang around sipping on bubble tea while you enjoy the visions.



**What You Might Have Missed**  
Creases has covered many artist for the last couple of years, and we see no end to it. This past September, local galleries have proven this, and here is what you might have missed.  
The 600 block opened it's door for the Augusta University graduate show, which provided a very diverse and interesting show. Some artist you've probably seen before, Eric Pastecki and Rachel Love, but also newer artist such as Theresa Christie, Jency George's (using wood and etching prints), Margaret Hunt, Wesley Stewart (producer of fantastical geometric sculptures), and Declan Konesky's wild paintings on unusual mediums. This being a graduate display, I was able to learn of many artist that I had not found before, all from this area and all together for an excellent show.

# OPEN MIC NIGHT

Hosted by Dr Von H

All acts welcome



Joe's Underground  
Sign up @ 9:00  
Starts @9:30

Every Tuesday night

## CAROLINA LIZARD-MAN

THIS BEAST OF THE SCAPE ORE SWAMP IS STRONG ENOUGH TO RIP A CAR TO PIECES. WHEN NOT WRESTLING OTHER MONSTERS, IT CAN BE FOUND ROAMING FOR BARBECUE.



## 13 Words of Horror

Stories in 13 words or less.

Gushes out of your eyes. Pumpkin spice, pumpkin spice, no more we cries!  
- Jeff Lee

*Blood Sugar*  
Room dark, Body heavy, arm sore. Sweet metallic fragrance filled the air.  
- Felicity R

It wasn't the screams that got to me. It was the sudden silence.  
- James Grant

*Beast of Mathematical Perfection*  
Fractal teeth, mobius pupils, penrose pelvis. Waiting at the singularity to consume humanity.  
- Samuel Parquinn

Thanks to all the contributors! Hope your Halloween is spooky!  
He dumped the box of teeth into the river and wound his watch.  
- Jay Jacobs  
Chuckles, a clown; opens the door, finding the kids hiding, screams continue.  
- Jeff Lee  
Scratches at the second story window. No trees around. All alone in darkness.  
- Lucus Hornberger  
Hitherto, it's veins pumped a vivacious, crimson oil, yet, it must feed still.  
- Snitch

The banging on the door stopped, silence fell, this was the worst part...  
- Kasey Midkiff

Inside my soul lurks the monster, hiding in plain sight, touché.  
- Jeff Lee

*Gray Grace*  
He saw her lying still. Cold. He prayed. Then so did she.  
- Skyler Q. Andrews

It was the last time I would take a breath on Earth.  
- Travis Hollaway

Beautiful Spring. Early morning. Peopled group. Formal Discussions. Voting. Everybody burns to death.  
- Jason Walter